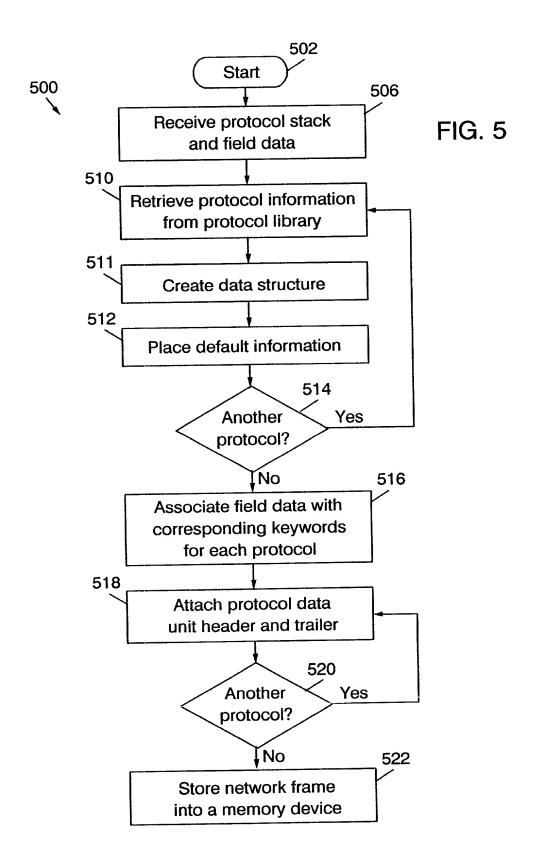
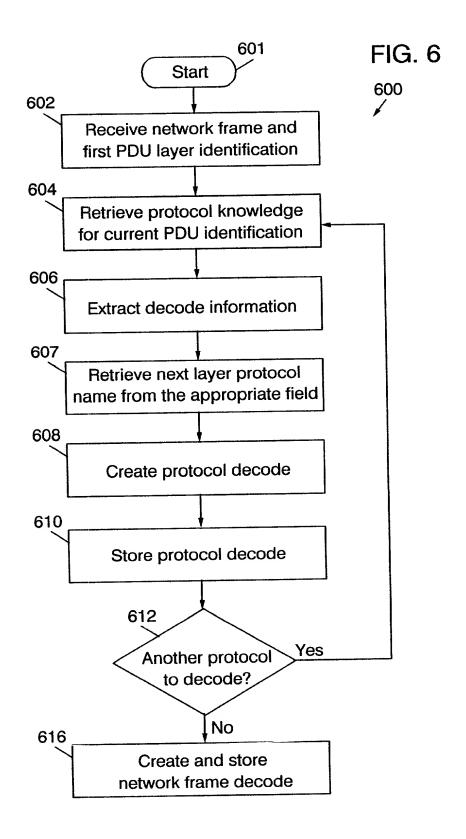


5/43 THAKKAR ET AL. 230600-430



6/43 THAKKAR ET AL. 230600-430



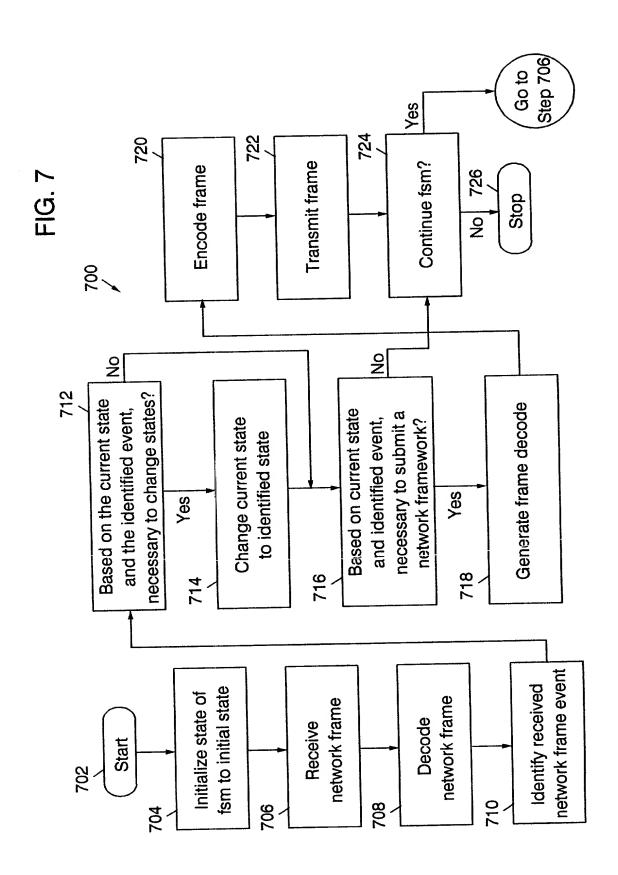


FIG. 8A

```
802
 protocol "IP" {// -----
        len=valueof(field "Total Length")*8
      minLen=20*8 //just header
    804 maxLen=65535*8
     header "IP Header"
     payload "IP Payload"
    808
     header "IP Header" {// -----
810
       ✓ len=valueof(field "Header Length")*32
    812 field "Version"
                             818
    816 field "Header Length" /
       compound_field "Type Of Service"
    814 field "Total Length"
                                            820
    824
      field "Identification" {len=16 default=291}
    compound_field "Flags"
                                                         822
 815 field "Fragment Offset" {len=13 desc="in 64 bits units"} / 826
      field "Time To Live" {len=8 default=30 desc="seconds"} /
    / field "Protocol"
                              830
 828 field "Header Checksum" /
    field "Source IP Address" {len=32 display=ipv4 field_type=
  832
             must_encode}

√ field "Destination IP Address" {

  834
                 len=32
                 display=ipv4
                 field_type = must_encode
          }
```

```
FIG. 8B
816
  repeat {
       len=valueof(field "Header Length") - 5 )*32//includes padding
     compound field "Options"
    }
   field "Version" {
               len=4
                default=4
                possible values={
       0,15:"Reserved"
       1-3:"Unassigned"
                6-14: "Unassigned"
    4:"IP Internet Protocol"
    5:"ST ST Datagram Mode"
    }}
    field "Header Length" {
                len=4
                minValue=5
                desc="in 32 bit units"
                default=eval_fn(len, "IP", "IP Header", "/32")
    }
    field "Total Length" {
                minValue=20
                len=16
                desc="in octets include header length"
                default=eval_fn(len, "IP", "IP", "/8")
    }
    field "Header Checksum" {
                len=16
                default=eval_fn(checksum, "IP", "IP Header")
                display=hex
    }
```

```
FIG. 8C
compound_field "Type Of Service" { // ----
           display=hex
           field "precedence" {
            len=3
            possible_values = {
0:"Routine"
1:"Priority"
2:"Immediate"
3:"Flash"
4:"Flash override"
5:"CRITIC/ECP"
6:"Internetwork Control"
7:"Network Control"
}}
field "Delay" {
len=1
            possible values={0:"normal" 1:"low"}}
field "Throughput" {
            len=1
possible_values={0:"normal" 1:"high"}}
field "Reliability" {
            len=1
possible_values={0:"normal" 1:"high"}}
field "Monetary Cost" {
            len=1
possible_values={0:"normal" 1:"low"}}
field "Unused" {
            possible_values={0:"valid"}}
}// end of field "Type of Service" - - - - - -
```

FIG. 8D

```
compound field "Flags" {
            len=3
            display=hex
field "Reserved" {
            len=1
            possible_values={0:"valid"}}
field "Fragment" {
            len=1
            possible_values={0:"May Fragment" 1:"Don't Fragment"}}
field "Fragments" {
            len=1
            possible values={0:"last" 1:"more"}}
}
compound field "Options" {// ----
    optional = (valueof(field "Header Length") > 5)
    compound field "Option Tuple"
{
len=8:
display=hex
field "Copied Flag" {
            len=1
            possible values={0:"not copied into all fragments
          0:"not copied into all fragments on fragmentation"
    1:"copied into all fragments on fragmentation"
}}
field "Option Class" {
            len=2
            possible values={
            0:"control"
     1:"reserved for future use"
            2."debugging and measurement"
            3:"reserved for future use"
}}
```

FIG. 8E

```
field "Option Number" {
            len=5
            field_type=mulopt_other_fld
            possible values={
            0:"end of option list"
        1:"no operation"
            2:"security"
            3:"loose source routing"
       4:"internet timestamp"
            7:"record route"
       8:"stream ID"
            9:"strict source routing"
}}
}
switch(valueof(field "Option Number")){
 0:null
 1:null
 2:compound_field "Security"
 3:compound field "Loose Source Routing"
 9:compound field "Strict Source Routing"
 7:compound field "Record Route"
 8:compound_field "Stream ID"
 4:compound field "Internet Timestamp"
}
compound_field "Security" {
            len=80
            field "Security Length" {
                  len=8
                  possible_values={0x0b:"valid"}}
```

FIG. 8F

```
field "Security: Security"
           field "Compartments" {len=16}
           field "Handling Restrictions" {len=16}
           field "Transmission Control Code" {len=24}
           field "Security Security" {
           len=16
           possible values={
           0:"unclassified"
           0xf135:"confidential"
           0x0789a:"EFTO"
           0xbc4d:"MMMM"
           0x5e26:"PROG"
           0xaf13:"Restricted"
           0xd788:"Secret"
           0x6bc5:"Top Secret"
        0x35e2,0x9af1,0x4d78,0x24bd,0x135e,0x89af,0xc4d6,0xe26b:
           "Reserved for future use"
 }}
}
compound_field "Strict Source Routing" {
  len=(valueof(field "Strict Source Routing Length")-1*8
 field "Strict Source Routing Length" {len=8 }
 field "Strict Source Routing Pointer" {len=8 minValue=4}
repeat {
  len=(valueof(field "Strict Source Routing Length")-3)*8
 field "source address" {len=32 display=ipv4}
 }
}
```

FIG. 8G

```
compound field "Loose Source Routing" {
  len=(valueof(field "Loose Source Routing Length")-1*8
  field "Loose Source Routing Length" {len=8 }
  field "Loose Source Routing Pointer" {len=8 minValue=4}
 repeat {
  len=(valueof(field "Loose Source Routing Length")-3)*8
  field "source address" {len=32 display=ipv4}
 }
}
 compound field "Record Routing" {
  len=(valueof(field "Record Routing Length")-1)*8
  field "Record Routing Length" {len=8 }
 field "Record Routing Pointer" {len=8 minValue=4}
repeat {
  len=(valueof(field "Record Routing Length")-3)*8
 field "source address" {len=32 display=ipv4}
}
 compound field "Stream ID" {
  len=24
  field "Stream ID Length" {
     len=8
              default=4
              possible_values=
                     0x04:"valid"
          }}
  field "ID" {len=16 default=4}
}
```

FIG. 8H

```
compound_field "Internet Timestamp" {
     field "Internet Timestamp Length" {len=8 }
     field "Internet Timestamp Pointer" {len=8 }
     field "Overflow" {
            len=4
      desc="number of IP modules that cannot register timestamps"
            }
     field "Flag" {
            len=4
            possible values=1
      0:"time stamps only, stored in consecutive 32-bit words"
      1:"each timestamp is preceded with internet address"
      3:"the internet address fields are prespecified"
     }}
   } // end of Internet Timestamp
} // end of field "option" ------
} // end of field "IP" ------
field "Protocol" {
len=8
default=255
field_type = mulopt_prtcl_fld
display=hex
possible values={ //-----
   0:"HOPOPT (IPv6 Hop-by-Hop Option)"
   1:"ICMP (Internet Control Message)"
   2:"IGMP (Internet Group Management)"
   3:"GGP (Gateway-to-Gateway)"
```

FIG. 81

```
4:"IP (IP in IP encapsulation)"
5:"ST (Stream)"
6:"TCP"
7:"CBT"
8:"EGP (Exterior Gateway Protocol)"
9:"IGP (any private interior gateway)"
10:"BBN-RCC-MON (BBN RCC Monitoring)"
11:"NVP-II (Network Voice Protocol)"
12:"PUP"
13:"ARGUS"
14:"EMCON"
15:"XNET (Cross Net Debugger)"
16:"CHAOS"
17:"UDP"
18:"MUX (Multiplexing)"
19:"DCN-MEAS (DCN Measurement Subsystems)"
20:"HMP (Host Monitoring)"
21:"PRM (Field Radio Measurement)"
22:"XNS-IDP (XEROX NS IDP)"
23:"TRUNK-1 (Trunk-1)"
24:"TRUNK-2 (Trunk-2)"
25:"LEAF-1 (Leaf-1)"
26:"LEAF-2 (Leaf-2)"
27: "RDP (Reliable Data Protocol)"
28:"IRTP (Internet Reliable Transaction)"
29:"ISO-TP4 (ISO Transport Protocol Class 4)"
30:"NETBLT (Bulk Data Transfer Protocol)"
31:"MFE-NSP (MFE Network Services Protocol)"
32:"MERIT-INP (MERIT Internodal Protocol)"
33:"SEP (Sequential Exchange Protocol)"
34:"3PC (Third Party Connect Protocol)"
35:"IDPR (Inter-Domain Policy Routing Protocol)"
36:"XTP (XTP)"
```

17/43 THAKKAR ET AL. 230600-430

FIG. 8J

37: "DDP (Datagram Delivery Protocol)"

38:"IDPR-CMTP (IDPR Control Message Transport Protocol)"

39: "TP++ (TP++ Transport Protocol)"

40:"IL (IL Transport Protocol)"

41:"IPv6 (IPv6)"

42:"SDRP (Source Demand Routing Protocol)"

43:"IPv6-Route (Routing Header for IPv6)"

44:"IPv6-Frag (Fragment Header for IPv6)"

45:"IDRP (Inter-Domain Routing Protocol)"

46:"RSVP (Reservation Protocol)"

47:"GRE (General Routing Encapsulation)"

48:"MHRP (Mobile Host Routing Protocol)"

49:"BNA"

50: "ESP (Encap Security Payload for IPv6)"

51:"AH (Authentication Header for IPv6)"

52:"I-NLSP (Integrated Net Layer Security TUBA)"

53:"SWIPE (IP with Encryption)"

54:"NARP (NBMA Address Resolution Protocol)"

55: "MOBILE (IP Mobility)"

56:"TLSP (Transport Layer Security Protocol)"

57:"SKIP"

58:"IPv6-ICMP (ICMP for IPv6)"

59:"IPv6-NoNxt (No Next Header for IPv6)"

60:"IPv6-Opts (Destination Options for IPv6)"

61:"AHP (Any Host Internal Protocol)"

62:"CFTP (CFTP)"

63:"ALN (Any Local Network)"

64: "SAT-EXPAK (SATNET and Backroom EXPAK)"

65:"KRYPTOLAN (Kryptolan)"

66:"RVD (MIT Remote Virtual Disk Protocol)"

67:"IPPC (Internet Pluribus Field Core)"

68:"ADFS (Any Distributed File System)"

69:"SAT-MON (SATNET Monitoring)"

70:"VISA (VISA Protocol)"

FIG. 8K

71:"IPCV (Internet Field Core Utility)" 72:"CPNX (Computer Protocol Network Executive)" 73:"CPHB (Computer Protocol Heart Beat)" 74:"WSN (Wang Span Network)" 75:"PVP (Field Video Protocol)" 76: "BR-SAT-MON (Backroom SATNET Monitoring)" 77:"SUN-ND (SUN ND PROTOCOL-Temporary)" 78:"WB-MON (WIDEBAND Monitoring)" 79:"WB-EXPAK (WIDEBAND EXPAK)" 80:"ISO-IP (ISO Internet Protocol)" 81:"VMTP" 82:"SECURE-VMTP" 83:"VINES" 84:"TTP" 85:"NSFNET-IGP" 86:"DGP (Dissimilar Gateway Protocol)" 87:"TCF" 88:"EIGRP" 89:"OSPF" 90:"Sprite-RPC (Sprite RPC Protocol)" 91:"LARP (Locus Address Resolution Protocol)" 92:"MTP (Multicast Transport Protocol)" 93:"AX.25 (AX.25 Frames)" 94:"IPIP (IP-within-IP Encapsulation Protocol)" 95:"MICP (Mobile Internetworking Control Pro)" 96:"SCC-SP (Semaphore Communications Sec. Pro)" 97:"ETHERIP (Ethernet-within-IP Encapsulation)" 98:"ENCAP (Encapsulation Header)" 99:"APES (Any Private Encryption Scheme)" 100:"GMTP" 101:"IFMP (Ipsilon Flow Management Protocol)" 102:"PNNI (PNNI over IP)" 103:"PIM (Protocol Independent Multicast)" 104:"ARIS"

FiG. 8L

```
105:"SCPS"
    106:"QNX"
    107:"A/N (Active Networks)"
    108:"IPPCP (IP Payload Compression Protocol)"
    109: "SNP (Sitara Networks Protocol)"
    110:"Compaq-Peer (Compaq Peer Protocol)"
    111:"IPX-in-IP"
    112:"VRRP (Virtual Router Redundancy Protocol)"
    113: "PGM (PGM Reliable Transport Protocol)"
    114: "AHOP (Any 0-hop protocol)"
    115-254: "Unassigned"
    255: "Reserved"
 }} // end of field "protocol" ------
    } // end of field "IP header" -----
836

// switch(valueof(field "Protocol")) {
  838
         1:protocol "ICMP"
    2:protocol "IGMP"
    6:protocol "TCP"
    17:protocol "UDP"
    46:protocol "RSVP"
    47:protocol "GRE"
    89.protocol "OSPF"
    }
 }
```

```
FIG. 9A
```

```
H
                                   11
                                                                                                   II
                                                                                                                                                                                                                                                          11
                                                                                                   II
                                                                                                                                                                                                                                                          11
                                                                                                  11
                                                                                                                                                                                                                                                           11
11
                                                                                                                                                                                                                                                           // Don't die if we don't get a response
                                                                // Treat 2nd OPEN as DOWN, UP
                                                                               // Wait for peer to speak first
                                                                                                                                                                                                                                                                                                                              TIMEOUT_POS_EVENT = 4;
                                                                                                                                                                                                                                                             //======= LCP Events
                                                                                                                                                                                               REQ_SENT_STATE = 6;
ACK_RCVD_STATE = 7;
                                                                                                      //======= LCP States
                                                                                                                                                                                                                        ACK_SENT_STATE = 8;
                                                                                                                                                                                     STOPPING_STATE = 5;
                                                                                                                                           CLOSED_STATE = 2;
STOPPED_STATE = 3;
                                                                                                                                int STARTING_STATE = 1;
                                                                                                                                                                      CLOSING_STATE = 4;
                                                                                                                                                                                                                                         OPENED_STATE = 9;
                                                                                                                                                                                                                                                                                                                 CLOSE_EVENT = 3;
                                                                                                                                                                                                                                                                                       DOWN_EVENT = 1;
                                                       int OPT_PASSIVE = 1;
                                                                                                                                                                                                                                                                                                    OPEN_EVENT = 2;
                                                                    int OPT_RESTART = 2;
                                                                                                                  int INITIAL_STATE = 0;
                                                                                   OPT_SILENT = 4;
                                                                                                                                                                                                                                                                         int UP_EVENT = 0;
                                                                                                                                                                         Ħ
                                                                                                                                                                                      in
```

```
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```

```
||
||
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    11
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ||
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          STARTING_STATE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        CLOSED STATE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ||
||
||
||
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        RCV_CODE_REJECT_POS_EVENT = 13;
RCV_CODE_REJECT_NEG_EVENT = 14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          RCV_ECHO_REQ_REPLY_EVENT = 15;
                                                         IT RCV_CFG_REQ_POS_EVENT = 6;
IT RCV_CFG_REQ_NEG_EVENT = 7;
IT RCV_CFG_ACK_EVENT = 8;
IT RCV_CFG_NACK_EVENT = 9;
IT RCV_TERM_REQ_EVENT = 10;
IT RCV_TERM_ACK_EVENT = 11;
IT RCV_TERM_ACK_EVENT = 11;
IT RCV_UNKN_CODE_EVENT = 12;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             //======== Transition Constants
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          int TRANSITION_CNST_FALSE = 0:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                int TRANSITION_CNST_TRUE = 1:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     926 {
—UP_EVENT -
928 —OPEN_EVENT InitialStOpenEvent
TIMEOUT_NEG_EVENT = 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         904
--state INITIAL_STATE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      902 fsm "LCP"
                                                                                                                                                                                                                                                                                                                                                                                                                                                              in the single of the single of
                                                                                                                                                                                                                                        ヹヹヹ
```

} // INITIAL

```
INITIAL_STATE
                                                                                                                         TRANSITION_CNST_FALSE: StareingStUpEvEnabledSilentFalse
                                                                       TRANSITION_CNST_TRUE: StareingStUpEvEnabledSilentTrue
FIG. 9C
                                                                                                                                                                                                                                                                                                 switch (enabledSilent())
                                                                switch (enabledSilent())
   state STARTING_STATE
                                                                                                                                                                                                                                   state CLOSED_STATE
                                                                                                                                               REQ_SENT_STATE
                                                                                                                                                                                                              } // STARTING
                                                                                                                                                                                                                                                               DOWN_EVENT
                                                                                                                                                                                           CLOSE_EVENT
                                 UP_EVENT
```

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SilentTRUE FIG. 9D		CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE	start RUE STOPPED_STATE
ClosedStOpenEvEnabledSilentTRUE	ClosedStOpenEvEnabledSilentFALSE	ClosedStRcvCfgReqPosEv ClosedStRcvCfgReqNegEv ClosedStRcvCfgNackEv RcvCodeRejectPosEv ClosedStRcvCodeRejectNegEv RcvEchoReqReplyEv StcppedStDownEv	StoppedStOpenEvEnabledRestartTRUE
TRANSITION_CNST_TRUE:	STOPPED_STATE \ TRANSITION_CNST_FALSE: REQ_SENT_STATE \ }	RCV_CFG_REQ_POS_EVENT RCV_CFG_REQ_NEG_EVENT RCV_CFG_ACK_EVENT RCV_CFG_NACK_EVENT RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_ECHO_REQ_REPLY_EVENT } // CLOSED 910 state STOPPED_STATE { DOWN_EVENT OPEN_EVENT } switch(enabledRestart ())	\ TRANSITION_CNST_TRUE:

RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_ECHO_REQ_REPLY_EVENT RCV_CFG_REQ_POS_EVENT RCV_CFG_REQ_NEG_EVENT RCV_CFG_ACK_EVENT RCV_CFG_NACK_EVENT CLOSE EVENT

StoppedStRcvCodeRejectNegEv StoppedStRcvCfgReqNegEv StoppedStRcvCfgReqPosEv **StoppedStRcvCfgNackEv** StoppedStRcvCfgAckEv **RcvCodeRejectPosEv RcvEchoReqReplyEv**

ACK_SENT_STATE REQ_SENT_STATE STOPPED_STATE STOPPED_STATE STOPPED_STATE STOPPED_STATE STOPPED_STATE CLOSED STATE

CLOSED_STATE CLOSED_STATE CLOSING_STATE CLOSED_STATE STOPPING STATE CLOSING_STATE CLOSING_STATE NITIAL STATE

ClosingStRcvTermAckEv

RcvCodeRejectNegEv RcvCodeRejectPosEv

RcvEchoReqReplyEv

ClosingStTimeoutPosEv

ClosingStDownEv **ClosingStOpenEv** ClosingStTimeNegEv

912 state CLOSING_STATE } // STOPPED

RCV_TERM_ACK_EVENT RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_ECHO_REQ_REPLY_EVENT TIMEOUT_POS_EVENT DOWN EVENT **OPEN EVENT**

} // CLOSING

STOPPING_STATE STOPPED_STATE CLOSING_STATE STOPPING_STATE STOPPED_STATE STOPPED_STATE

STOPPING STATE STARTING_STATE

REQ_SENT_STATE STARTING_STATE CLOSING_STATE

STOPPED_STATE ACK_SENT_STATE REQ_SENT_STATE ACK_RCVD_STATE REQ_SENT_STATE REQ_SENT_STATE

STOPPED_STATE

REQ_SENT_STATE

StoppingStRcvTermAckEv

RcvCodeRejectNegEv RcvCodeRejectPosEv

RCV_TERM_ACK_EVENT RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT

RcvEchoReqReplyEv

StoppingStTimeNegEv

TIMEOUT_POS_EVENT TIMEOUT_NEG_EVENT

CLOSE EVENT

DOWN_EVENT

StoppingStTimeoutPosEv

StoppingStDownEv

914 __ state STOPPING_STATE

} // STOPPING

RCV_ECHO_REQ_REPLY_EVENT

916 state REQ_SENT_STATE

CLOSE EVENT DOWN EVENT

TIMEOUT_POS_EVENT

TIMEOUT NEG EVENT
RCV CFG REQ POS EVENT
RCV CFG REQ NEG EVENT
RCV CFG ACK EVENT
RCV CFG NACK EVENT
RCV CODE REJECT POS EVENT
RCV CODE REJECT NEG EVENT

RCV_ECHO_REQ_REPLY_EVENT

ReqSentStRcvCfgReqNegEv ReqSentStRcvCfgReqPosEv ReqSentStRcvCfgNackEv ReqSentStTimeoutPosEv ReqSentStRcvCfgAckEv ReqSentStTimeNegEv RcvCodeRejectNegEv **RcvCodeRejectPosEv RcvEchoReqReplyEv ReqSentStCloseEv ReqSentStDownEv**

} // REQ_SENT_STATE

FIG. 9G

918 state ACK_RCVD_STATE

ACK_RCVD_STATE REQ_SENT_STATE REQ_SENT_STATE REQ_SENT_STATE REQ_SENT_STATE ACK_RCVD_STATE REQ_SENT_STATE ACK_RCVD_STATE REQ_SENT_STATE STOPPED_STATE STOPPED STATE STARTING_STATE CLOSING_STATE OPENED_STATE

RcvCodeRejectPosEv RcvEchoReqReplyEv STARTING_STATE CLOSING_STATE ACK_SENT_STATE STOPPED_STATE

} // ACK_RCVD_STATE

920 state ACK_SENT_STATE TIMEOUT_NEG_EVENT TIMEOUT_POS_EVENT CLOSE_EVENT DOWN_EVENT

AckSentStTimeoutPosEv AckSentStTimeNegEv AckSentStCloseEv AckSentStDownEv

AckRcvdStRcvCfgReqNegEv AckRcvdStRcvCfgReqPosEv AckRcvdStRcvTermReqEv AckRcvdStRcvCfgNackEv AckRcvdStTimeoutPosEv AckRcvdStRcvOfgAckEv RcvCodeRejectNegEv AckRcvdStTimeNegEv AckRcvdStCloseEv AckRcvdStDownEv RCV_UNKN_CODE_EVENT RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_ECHO_REQ_REPLY_EVENT CLOSE_EVENT
TIMEOUT_POS_EVENT
TIMEOUT_NEG_EVENT
RCV_CFG_REQ_POS_EVENT
RCV_CFG_REQ_NEG_EVENT
RCV_CFG_REQ_NEG_EVENT
RCV_CFG_ACK_EVENT RCV_TERM_REQ_EVENT RCV_CFG_NACK_EVENT RCV_TERM_ACK_EVENT DOWN EVENT

FIG. 9H

ACK_SENT_STATE
REQ_SENT_STATE
OPENED_STATE
ACK_SENT_STATE
REQ_SENT_STATE
ACK_SENT_STATE
ACK_SENT_STATE
STOPPED_STATE
ACK_SENT_STATE

 STARTING_STATE

} // ACK_SENT_STATE

922 state OPENED_STATE

DOWN_EVENT OPEN_EVENT

RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT

RCV_CFG_REQ_NEG_EVENT RCV_CFG_ACK_EVENT RCV_CFG_NACK_EVENT RCV_TERM_REQ_EVENT

RCV_CFG_REQ_POS_EVENT

RCV_ECHO_REQ_REPLY_EVENT

JSpenedO

OpenedStDownEv

switch(enabledRestart ())

••

TRANSITION_CNST_TRUE: OpenedStOpenEvEnabledRestartTRUE OPENED_STATE

FIG. 9

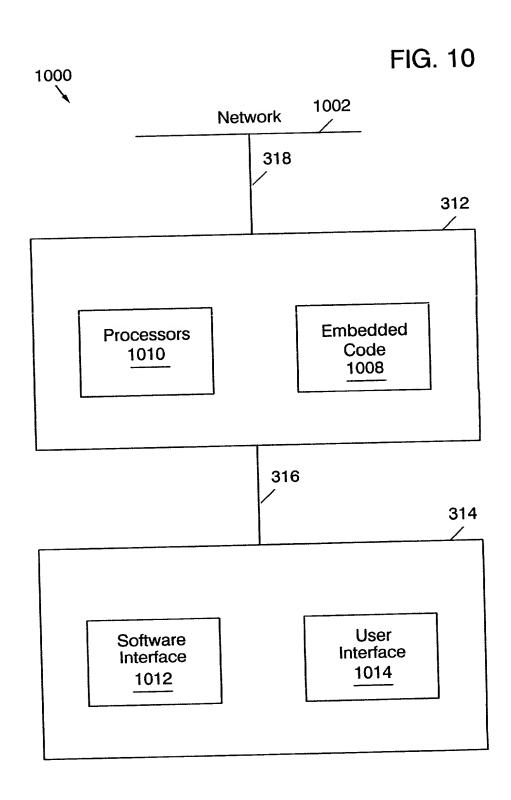
CLOSE_EVENT
RCV_CFG_REQ_POS_EVENT
RCV_CFG_REQ_NEG_EVENT
RCV_CFG_ACK_EVENT
RCV_CFG_NACK_EVENT
RCV_TERM_REQ_EVENT
RCV_TERM_ACK_EVENT
RCV_CODE_REJECT_POS_EVENT
RCV_CODE_REJECT_NEG_EVENT
RCV_CODE_REJECT_NEG_EVENT
RCV_ECHO_REQ_REPLY_EVENT

OpenedStCloseEv OpenedStCfgReqPosEv OpenedStRcvCfgReqNegEv OpenedRcvCfgAckEv OpenedStRcvTermReqEv OpenedStRcvTermAckEv RcvCodeRejectPosEv OpenedStRcvCodeRejectNegEv OpenedStRcvCodeRejectNegEv

CLOSING_STATE
ACK_SENT_STATE
REQ_SENT_STATE
REQ_SENT_STATE
REQ_SENT_STATE
STOPPING_STATE
OPENED_STATE
OPENED_STATE

} // OPENED_STATE

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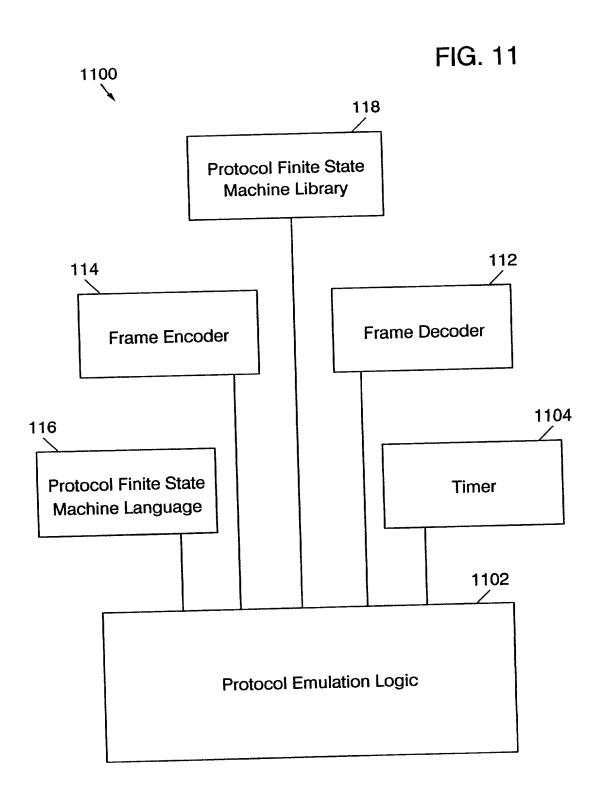


FIG. 12A

1	202					
i i	₹ State					
i	0	1	2	3	4	5
Events	Initial	Starting	Closed	Stopped	Closing	Stopping
Up i	2	tc1,6	-	-	-	-
Down	-	-	0	1	0	1
Open i	1	1	tc1,3/tc2,6	tc3,3r	5r	5r
Close	0	0	2	2	4	4
TO+	-	-	-	-	4	5
TO-	_	-	-	-	2	3
RCR+	-	-	2	8	4	5
RCR-	-	-	2	6	4	5
RCA	<u>-</u>	-	2	3	4	5
RCN	-	-	2	3	4	5
RTR	-	-	2	3	4	5
RTA	-	-	2	3	2	3
RUC	l I –	-	2	3	4	5
RXJ+	 -	-	2	3	4	5
RXJ-	_	-	2	3	2	3
RXR	! !	-	2	3	4	5

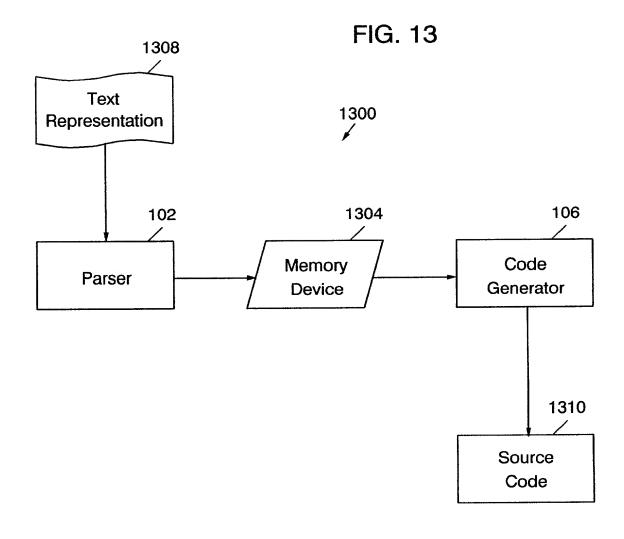
F	IG	. 1	2	В
---	----	-----	---	---

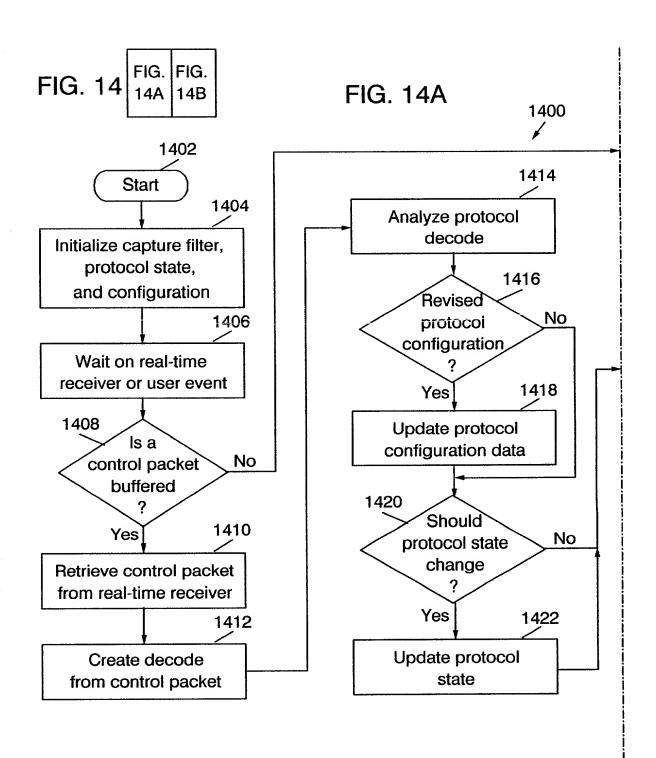
	1204	110	1. 120	
Events	State 6 Req-Sent	7 Ack-Rcvd	8 Ack-Sent	9 Opened
Up Down Open Close	- 1 6 4	- 1 7 4	- 1 8 4	- 1 tc3,9r 4
TO+ TO-	6 3p	6 3p	8 3p	-
RCR+ RCR- RCA RCN	8 6 7 1 6	9 7 6 6	8 6 9 8	8 6 6
RTR RTA	6 1 6	6 6	6 8	5 6
RUC RXJ+ RXJ-	 6 6 3	7 6 3	8 8 3	9 9 5
RXR	6	7	8	9

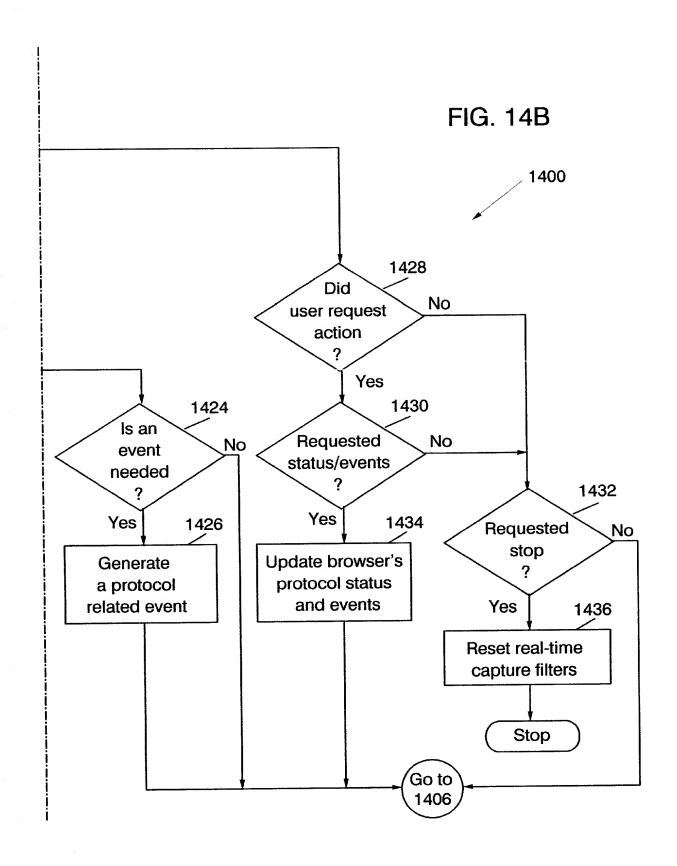
- [p] Passive option
- [r] Restart option
- [s] Silent option

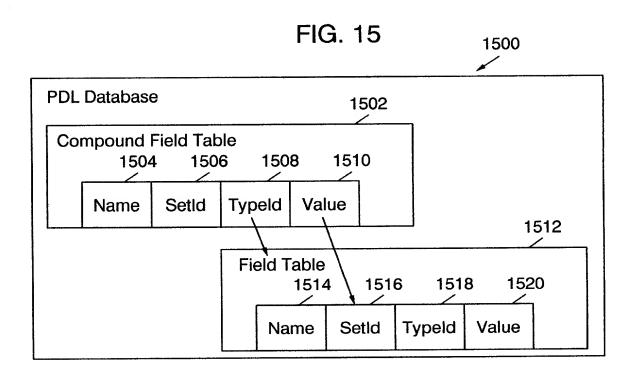
// Transition conditions

- tc1 (enabledSilent() == TRUE)
- tc2 (enabledSilent() == FALSE)
- tc3 (enabledRestart() == TRUE)









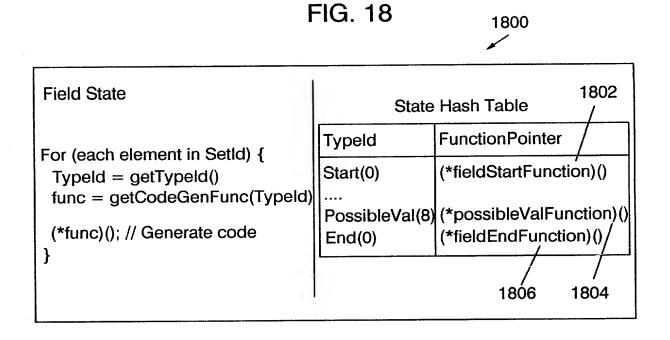
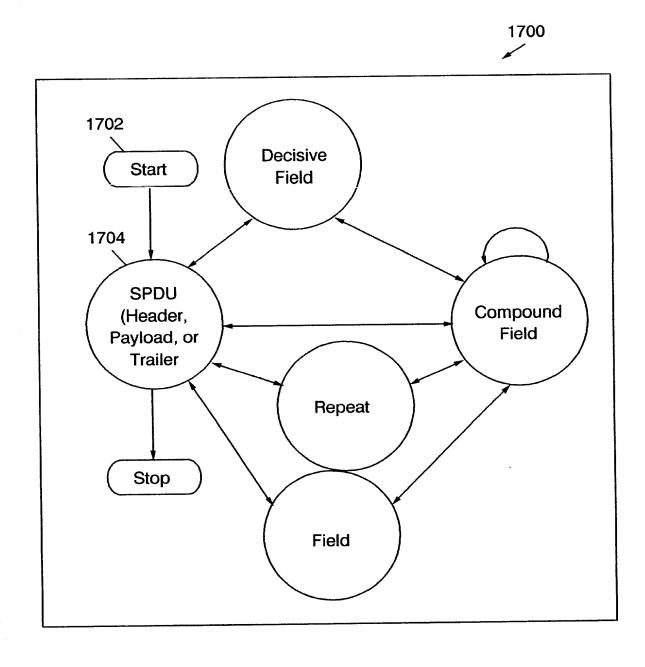
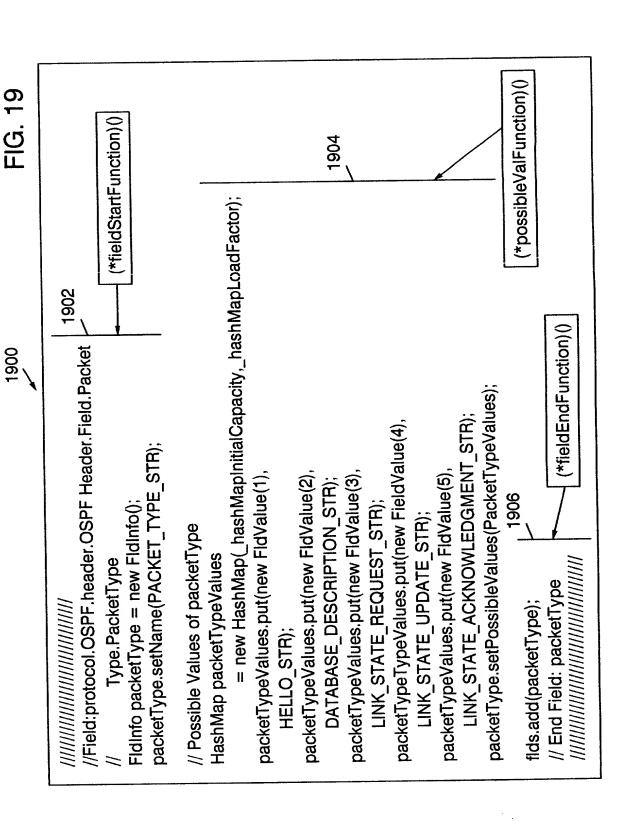


			FIG. 16		1600
	160	2 1604	1606	1608	
1610	Typeld	TypeName	TableName	Туре	Comment
Y	0	Start		Control	
	0	ProtocolNames	ProtocolNames		
	1	Protocol	Protocol	Compound	
į	2	Header	Header	Compound	
	3	Payload	Payload	Compound	
	4	Trailer	Trailer	Compound	
	5	CompountField	CompountField	Compound	
	6	Repeat	Repeat	Compound	
	7	Switch	Switch	Compound	
	8	PossibleValues	PossibleValues	Attribute	
	9	Field	Field	Simple	
	10	Len	Len	Attribute	
	11	MinLen	Len	Attribute	
	12	MaxLen	Len	Attribute	
	13	Display	Display	Attribute	
	14	Encode	Encode	Attribute	
	15	Default	Default	Attribute	
	16	Break	Len	Attribute	
	17	Optional	Len	Attribute	
	18	Offset	Len	Attribute	
	19	Name	Name	Attribute	
	20	Description	Description	Attribute	
1612	21	String	String		
	22	End	End	Control	
	23	DecisiveField	Field	Simple	
	24	FieldType	Attribute	Attribute	
	28	MinVal	Attribute	Attribute	
	29	MaxVal	Attribute	Attribute	
	30	Count	Len	Attribute	

FIG. 17







protocol.OSPF.header.OSPF Header.Field.Router ID.Display protocol.OSPF.header.OSPF Header.Field.Router ID.Len protocol.OSPF.header.OSPF Header.Field.Packet Type pxotocol.OSPF.header.OSPF Header.Field.Packet Type protocol.OSPF.header.OSPF Header.Field.Router ID protocol.OSPF.header.OSPF Header.Field.Router ID protocol.OSPF.header.OSPF Header.Field.Packet SetId in Possible Values Table Comment Possible Values 0 0 0 43298 T/peValue Display 2008 5 Typeld 9 ω 0 22 0 22 4 4 N N N 4 FieldSetId Start Set Field Name Packet Type Router ID 2002 2006 127570 127578 127579 127580 127572 127577 127571 2002 | Fieldld

FIG. 20

FIG. 21

Protocol	Status	Time	Mode
LCP	Open	09/04/00 08:01:03 AM	Emulate
IPCP	Negotiating	09/04/00 08:01:07 AM	Monitor
MPLSCP	Closed	09/04/00 08:01:05 AM	Monitor
RSVP	N/a	09/04/00 08:01:00 AM	Disabled

FIG. 22

		·
	Rx1	Rx2
Current Status	Open	Negotiating
Loop-back	No	No
Unanswered Echo Requests	0	0
Maximum Receive Unit	512	1500
Asynchronous Character Map	0	0
Authentication Protocol	Unknown	Unknown
Quality Protocol	N/a	N/a
Protocol Field Compression	Off	Off
Address/Control Field Compression	Off	Off
Magic Number	0xFF	0x1FF
FCS Alternative	CCITT 32-bit	CCITT 32-bit

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FIG. 23 FIG. 23B

FIG. 23A

Time	Recvr	Protocol	MsgType	Event	Synopsis
00/	퐀		17	Protocol	ACComp:On, Pcomp:On, Magic. 0x1ab82049
08:01:01 AM				Negotiating	
09/04/00	PX2	LCP	ConfigAck	Open	ACComp:On,Pcomp:On,Magic.0x4e3d9123
08:01:01 AM				Protocol	
09/04/00	RXS	LCP	ConfigRed	Protocol	ACComp:On,Pcomp:On,Magic.0x1ab82049
08:01:02 AM				Negotiating	
09/04/00	쫐	LCP	ConfigAck Open	Open	ACComp:On, Pcomp:On, Magic.0x1ab82049
08:01:03 AM				Protocol	
09/04/00	PX2	IPCP	ConfigRed	Protocol	Local IP: 198.85.38.199
08:01:04 AM	···			Negotiating	
09/04/00	쭚	IPCP	ConfigAck	Open	Local IP: 198.85.38.199
08:01:06 AM				Protocol	
09/04/00		IPCP	ConfigRed	Protocol	Local IP: 198.85.34.35
08:01:06 AM				Negotiating	
09/04/00	RX2	IPCP	ConfigAck	Open	Local IP: 198.85.34.35
08:01:06 AM				Protocol	
09/04/00	8%	MPLSCP	LSCP ConfigRed Protocol	Protocol	
08:01:10 AM				Negotiating	
09/04/00	Rx2	MPLSCP	LSCP TermReq	Close	
08:01:12 AM				Protocol	
09/04/00	<u>X</u>	RSVP	RX1	7 X-1	Resv Request <session: 198.85.34.45="" por<="" td="" udp=""></session:>
08:11:01 AM					14>

Resv Confirm <session: 198.85.38.199 UPD port Path Request <session: 198.85.38.199 UDD port Path Request <session: 198.85.38.199 UDP port Resv Tear <session: 198.85.34.45 UPD port 14> Resv Tear <session: 198.85.34.45 UPD port 14> Path Tear <session: 198.85.34.45 UPD port 14> Resv Confirm < session: 198.85.34.45 UDP port Resv Error <session: 198.85.38.199 UDP port 0x82A> 0x82A> 0x82A> 0x82A> Protocol Protocol Protocol Protocol Close Close Close Close **X**2 X2 82 **X**2 器 쫐 爱 器 TermReq TermReq **TermAck TermAck** X X X2 **RX2** 쭜 X2 **X** 쫐 **RSVP RSVP** RSVP **RSVP RSVP RSVP RSVP RSVP** PCP PCP LC P P C X **X**2 X2 **X**2 **X**2 **X**2 器 쭜 쫐 器 器 쫐 11::44:32 PM 11:44:33 PM 09:21:12 AM 09:21:30 AM 09:21:32 AM 09:21:32 AM 11:44:30 PM 11:44:31 PM 08:11:03 AM 09:21:10 AM 08:11:04 AM 08:11:06 AM 09/04/00 09/04/00 09/04/00 09/04/00 09/04/00 09/04/00 09/04/00 09/04/00 09/04/00 09/04/00 09/04/00 09/04/00

43/43 THAKKAR ET AL. 230600-430

FIG. 23B